

LAB1

PIC

- ◆ Peripheral Interface Controller.
- ◆ Is a Microntroller (NOT microprocessor).
- ◆ Is a Family of microcontrollers made by Microchip Technology.
 - PIC10 (10FXXX)
 - PIC12 (PIC12FXXX)
 - PIC16 (16FXXX)
 - PIC 17/18 (18FXXX)
- ◆ Each family has a variety of components along with built in special features(memory sizes and pin packages and different clock ratings ...etc).

PIC 16F877A

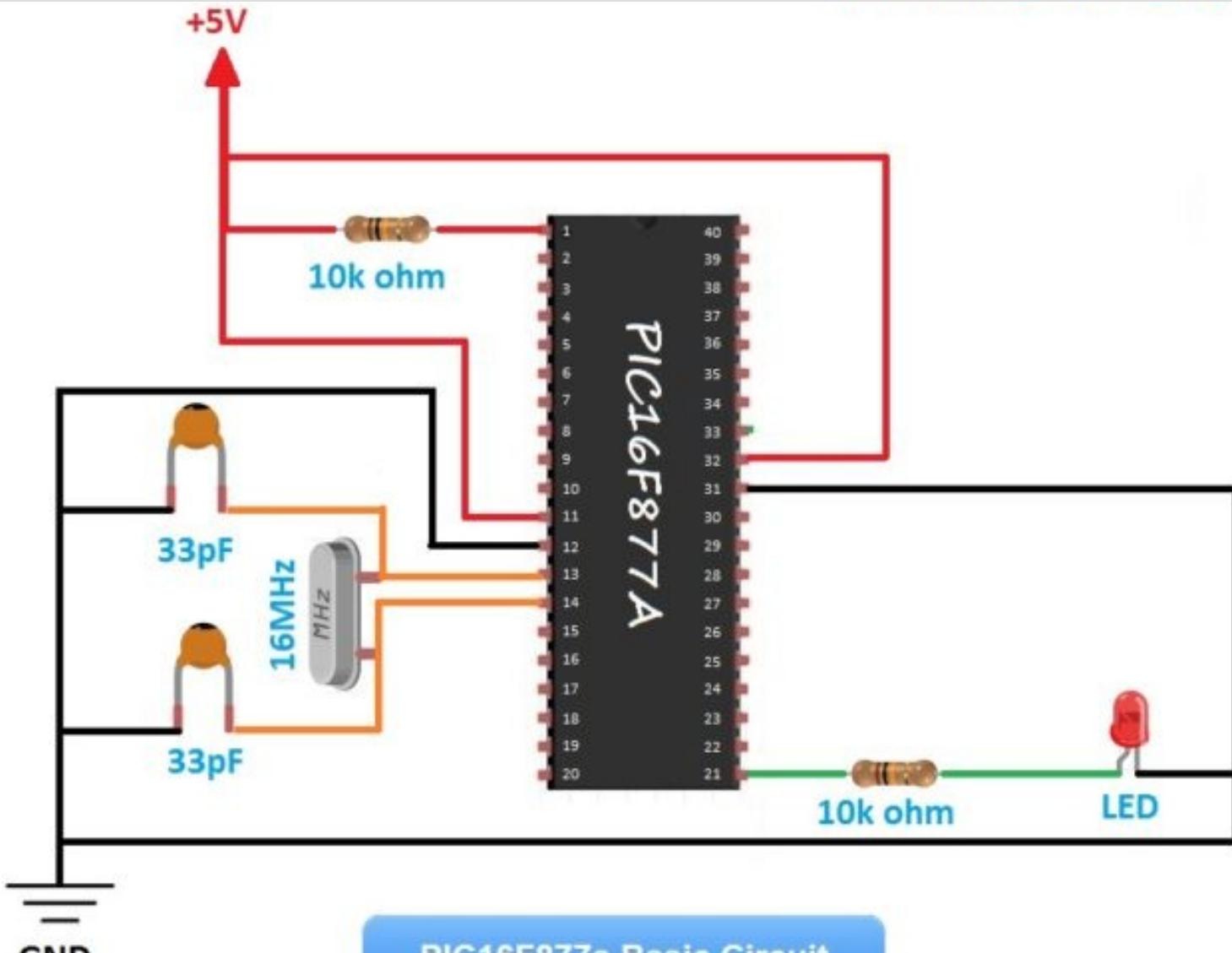
- ◆ 40-pin PIC Microcontroller.
- ◆ It has five Ports on it starting from Port A to Port E



MCLR	1	40	B7
A0	2	39	B6
A1	3	38	B5
A2	4	37	B4
A3	5	36	B3
A4	6	35	B2
A5	7	34	B1
E0	8	33	B0
E1	9	32	VCC
E2	10	16F877	31 GND
VCC	11	30	D7
GND	12	29	D6
OSC1	13	28	D5
OSC2	14	27	D4
C0	15	26	C7
C1	16	25	C6
C2	17	24	C5
C3	18	23	C4
D0	19	22	D3
D1	20	21	D2

Basic Circuit

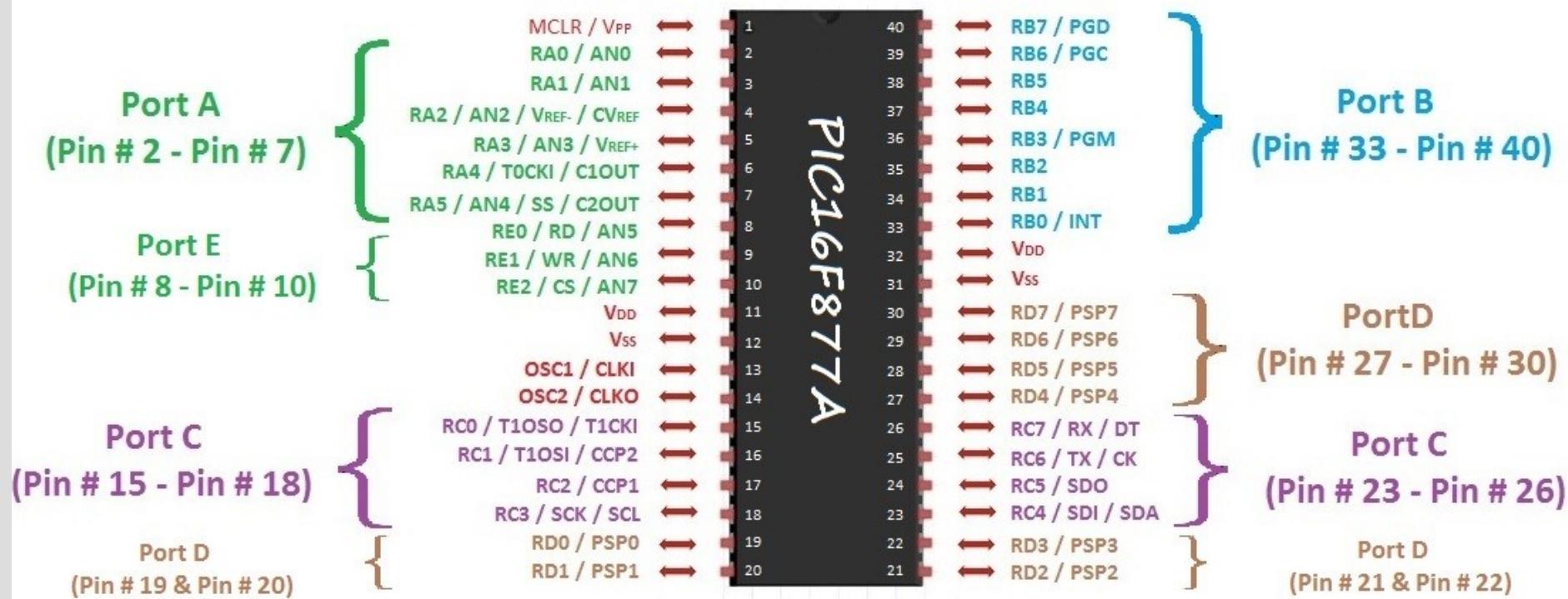
- ◆ Pin #1:**MCLR** (Master Clear), provide 5V to this pin through a 10k-ohm resistance.
- ◆ Pin #11 & #32:**VDD**, provide it 5V.
- ◆ Pin #12 & #31: **GND**, provided Ground at this pins.
- ◆ Pin #13 & #14: **OSC1** (Oscillator 1) and **OSC2** (Oscillator 2), attach our Crystal Oscillator at these pins(4MHz to 40MHz) .



PIC16F877a Basic Circuit

16F877A Ports

- ◆ PIC16F877a has 5 Ports in total which are:
- ◆ Port A: It has 6 Pins in total starting from Pin #2 to #7, labeled from RA0 to RA5.
- ◆ Port B: It has 8 Pins in total starting from Pin #33 to #40. Port B Pins are labeled from RB0 to RB7.
- ◆ Port C: It has 8 Pins in total. It's pins are not aligned together. First four Pins of Port C are located at Pin # 15 – Pin # 18, while the last four are located at Pin # 23 – Pin # 26.
- ◆ Port D: It has 8 Pins in total, located at Pin #19 – Pin #22, and at Pin #27 – Pin #30.
- ◆ Port E: It has 3 Pins in total starting from Pin #8 to #10, labeled from RE0 to RE2.



PIC16F877A Pin Diagram

Communication Ports

- ◆ Serial communication
 - ◆ Pin #25 is acting as TX, sending the serial data.
 - ◆ Pin #26 is acting as RX, receiving the serial data.
- ◆ I2C Communication
 - ◆ Pin #18: It is acting as SCL, Serial Clock Line.
 - ◆ Pin #23: It is acting as SDA, , Serial Data Line.

Input/Output pins

- ◆ Each port has three registers for its operation. These registers are
 - 1) **TRIS** register (data direction register)
 - 2) **PORT** register (read and assign the levels on the pins of the device)

- `TRISB=0;` //making port as output port (write)
- `TRISB = 0x00;`
- `TRISB = 0b00000000;`
- `TRISA=1 ;` //making port as input port (read)
- `TRISA.F2 = 1;` // A2 configured as input
- `TRISB = 0b00000010;` // All PORTB pins except B1 are configured as outputs

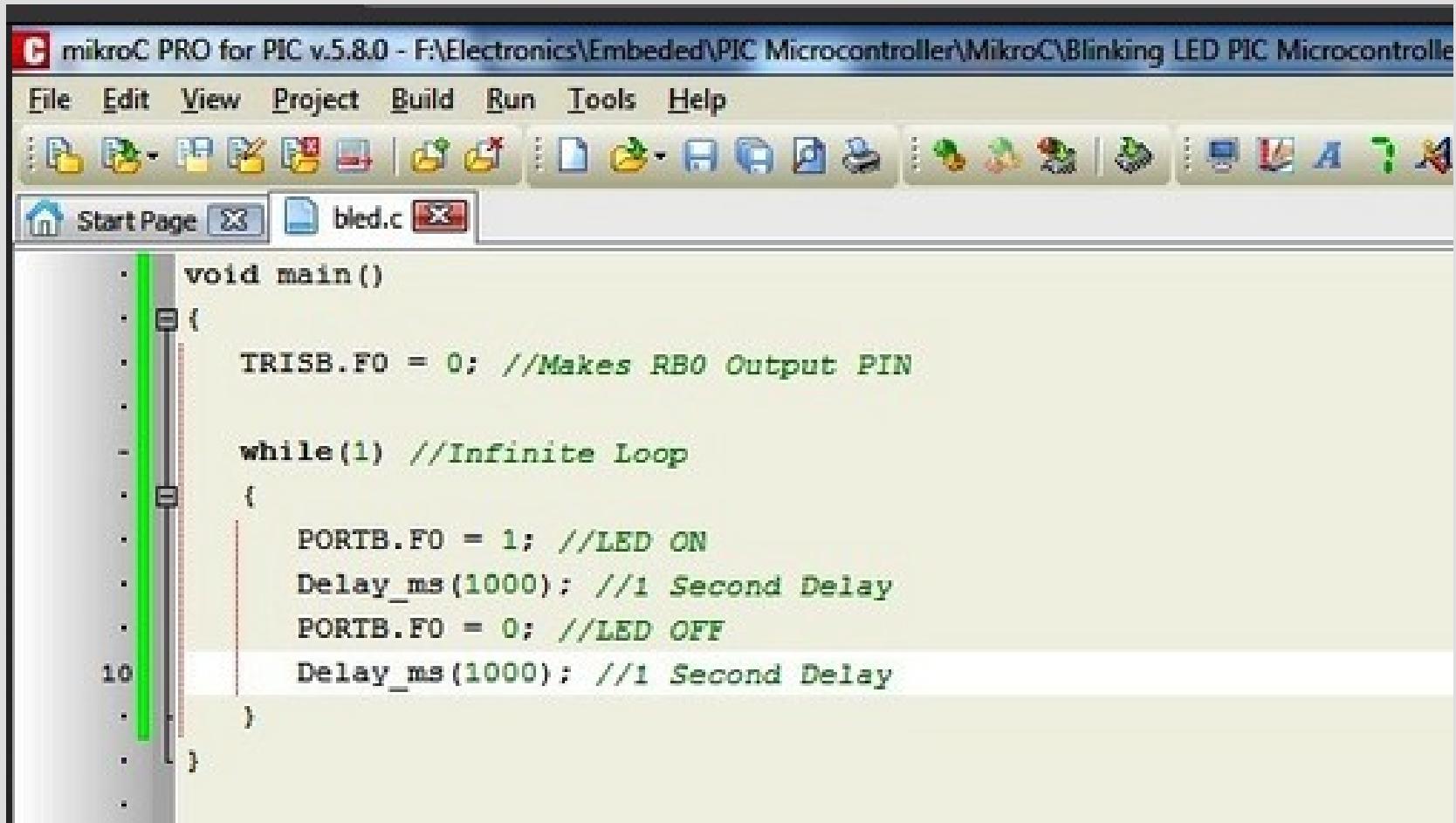
- `TRISA=0` //making port as output port (write)
- `PORTA=0x03;` //Assigning high logic to the RA0 and RA1

How to Start?

- ◆ **Programming language:** BASIC, C, Pascal ... etc
- ◆ **Compiler:** translate the original BASIC code into HEX code that can be fed to microcontroller(**Mickro c**).
- ◆ **Programmer:** to transfer our HEX files from computer to microcontroller memory

Example: Blinking LED

◆ MikroC



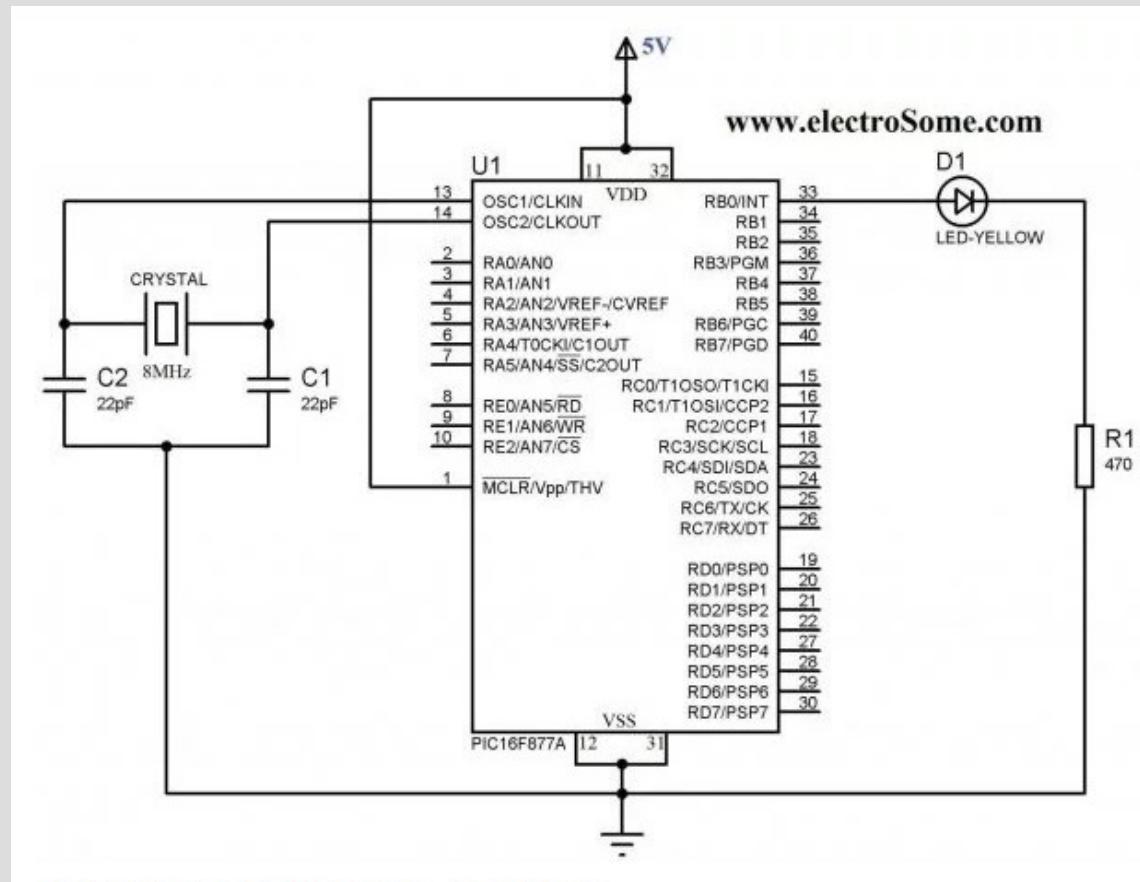
The screenshot shows the mikroC PRO for PIC v.5.8.0 IDE interface. The title bar reads "mikroC PRO for PIC v.5.8.0 - F:\Electronics\Embedded\PIC Microcontroller\MikroC\Blinking LED PIC Microcontroller". The menu bar includes File, Edit, View, Project, Build, Run, Tools, and Help. The toolbar contains various icons for file operations like Open, Save, and Build. The main window shows a code editor with the file "bled.c" open. The code is as follows:

```
void main()
{
    TRISB.F0 = 0; //Makes RB0 Output PIN

    while(1) //Infinite Loop
    {
        PORTB.F0 = 1; //LED ON
        Delay_ms(1000); //1 Second Delay
        PORTB.F0 = 0; //LED OFF
        Delay_ms(1000); //1 Second Delay
    }
}
```

Example: Blinking LED

◆ Proteus





To Do:

1. Blinking Led.
2. Traffic Light System.
3. Led controlled bu push button